

# An Efficient Approach for Patterns of Oriented Motion Flow Facial Expression Recognition from Depth Video

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**ABSTRACT-** Patterns of directed motion flow (POMF) from optical flow data is a novel feature illustration method that we have a tendency to propose in this paper to recognize the correct facial expression from facial video. The POMF encodes the directional flow data with increased native texture small patterns and computes completely distinct directional motion data. It demonstrates its ability to recognize facial data by capturing the spatial and temporal changes caused by facial movements through optical flow and allowing it to examine both domestic and foreign structures. Finally, the hidden Markoff model (HMM) is trained on the expression model using the POMF bar graph. The objective sequences are generated by using the K-means agglomeration method to create a codebook in order to instruct through the HMM. Over RGB and depth camera-based video, the projected technique's performance has been evaluated. The results of the experiments show that the proposed POMF descriptor is more effective than other promising approaches at extracting facial information and has a higher classification rate.

**KEYWORDS-** POMF, HMM, K-agglomeration.

## I. INTRODUCTION

A person's feelings or intentions can be conveyed nonverbally through their facial expressions. Any person's behavior or reaction to these obvious cues can be easily recorded. Due to the growing demand for automatic human-computer interaction systems, researchers have been increasingly interested in face recognition systems over the past few decades. It is basically more applicable than other statistics due to the natural identity of the face. The term "associate degree automatic face recognition system" (APRS) [1] refers to a system that tries to study and recognize faces from a visual perspective. Over the course of the past two decades, a variety of solutions have been proposed for a variety of issues related to the face, including the introduction of distinct facial feature extraction techniques.[2]

Facial feature extraction techniques can be roughly divided into two distinct categories based on the options used: appearance-based and geometric feature-based strategies. Geometric feature-based strategies build the feature vector

on top of geometric relationships, like the positions, angles, or distances between distinct facial parts (like the eyes, ears, and nose, for example). These geometric feature representations primarily supported earlier facial recognition strategies. Facial action writing (FACS) is a popular geometric feature-based method for facial recognition. Each action unit represents the physical behavior of a specific muscle. Later on, Zhang proposed a method for extracting features primarily from the geometric positions of 34 manually selected fiducial [3] points. Guo and trained worker used the same kind of illustration when they used applied mathematics to perform coincident feature selection and classifier employment. Valstar and other In their research on caterpillar-tracked fiducial purpose information, Valstar and Pantic found that geometric options performed as well as appearance-based methods in action unit[4] recognition. Geometric methods, on the other hand, are difficult to apply in many situations to the entire face image or to specific facial regions because their effectiveness is heavily dependent on the correct detection of facial parts, which may be a difficult task in a propellant and at liberty setting. In essence, appearance-based strategies will determine two types of approaches. One approach tries to reduce the size of the features by directly applying feature reduction or category separation[5] strategies to the intensity values. Another approach generates some key options from the image using any descriptor of the image's intensity values. Principal element analysis (PCA), linear discriminant analysis (LDA), and independent element analysis (ICA) are the most common appearance-based methods for face expression recognition. Physicist wavelets are also used for feature step-down or category separation approaches. Key feature generation sort approaches, on the other hand, apply any descriptor to the image intensity values. These methods attempt to generate the most important options and some useful information from a picture's local regions. In the case of a face expression recognition system, some popular descriptors for feature extraction include LBP. In addition, facial video is typically captured with a RGB camera. However, the depth camera is currently attracting a number of researchers.

Face expression recognition is more reliable and cost-effective when using depth-based facial video because a depth camera provides the depth information of any image that most clearly demonstrates the essential features of the facial image. Besides this, people's privacy is extremely protected in extensive video, which makes it more practical in the real world. A novel feature descriptor known as Patterns of familiarized Motion Flow (POMF) is projected in this paper to identify the face expression in the depth video.

Different directional motion data are calculated by the POMF and encoded using a higher native texture descriptor. The POMF over the depth video images yielded superior results in both the RGB and depth camera-based experiments, which were carried out with distinct typical face expression strategies. The subsequent sections of the paper are arranged as follows: Our anticipated POMF descriptor's overall plan is discussed in section II (see Figure 1).

The method for extracting the POMF feature and modeling and acknowledging the system are then discussed in Section III. In section IV, our projected descriptor's experimental setup, results, and performance analysis, along with a variety of promising ways, are explained. Finally, our analysis contributions are all over section V, mentioning its potential future developments.

## II. PROPOSED MOTION FEATURE EXTRACTION BY POMF

The motion changes in the images that are captured by the optical flow information were supported by our proposed POMF descriptor. Our goal is to calculate the motion change from frame to border using the video image of expression. The most difficult part of optical flow estimation here is figuring out which property to trace and how to trace it. A robust pattern will later be created using a local texture pattern based on the directional motion data. Since the past ten years, optical flow estimation features have been increasingly utilized in any motion detection or object tracking application. It is currently being used for facial expression recognition from video because it defines the changes in image from frame to frame. It has already demonstrated its robustness by estimating optical

flow. More specifically, it needs to track a property with more robust motion data tracking. From any optical flow estimation, two types of flow information are found: horizontal flow ( $u$ ) and vertical flow ( $v$ ). Each of the  $u$  and  $v$  reveals two directional flow information from two consecutive images. Several image properties have been used for this purpose throughout various optical flow estimation methods. The grey values of equally spaced pixels  $P$  on the circumference of a circle with a radius of  $R$  are represented by  $x_c$ ,  $y_c$  and  $g_p$ . The positive and negative  $u$  signify the flow of information from left to right and right to left, respectively. However, the information flow from top to bottom and bottom to top is represented by the positive and negative  $v$ , respectively. The Lucas-Kanade method was used to estimate the optical flow information in our method.

For encoding the spatial information of image texture, the gray-scale invariant texture pattern known as Local Binary Pattern (LBP) has gained a lot of popularity among researchers. The assumption that image texture will be represented by two aspects—a pattern and its strength—led to the development of the fundamental LBP [15]. It uses a binary code to encode an image's grayscale structure. By comparing the values of each pixel's neighbors to the center value, it creates a label for the image. The resulting pattern is a binary number that is then converted to a decimal number before being assigned to each pixel. Here,  $g_c$  stands for the gray value of the center pixel. This encoded pattern makes sure that the image's gray-scale structure is rotation-invariant. A variation of LBP known as uniform LBP was also proposed to further enhance rotation invariance and finer quantization of the angular space.

In this paper, we tend to propose a directional optical flow-based descriptor known as Patterns of directed Motion Flow (POMF) to describe patterns of directed motion flow. The POMF's basic strategy is to discretize motion modification data and capture the encoded small pattern that results from those motion modifications. Native motion changes initially increase discretized motion modification, but LBP small pattern self-similarity measurements more fully incorporate it. A strong pattern is generated by taking the directional changes in image information and encrypting those directional image rates using LBP in the POMF descriptor.

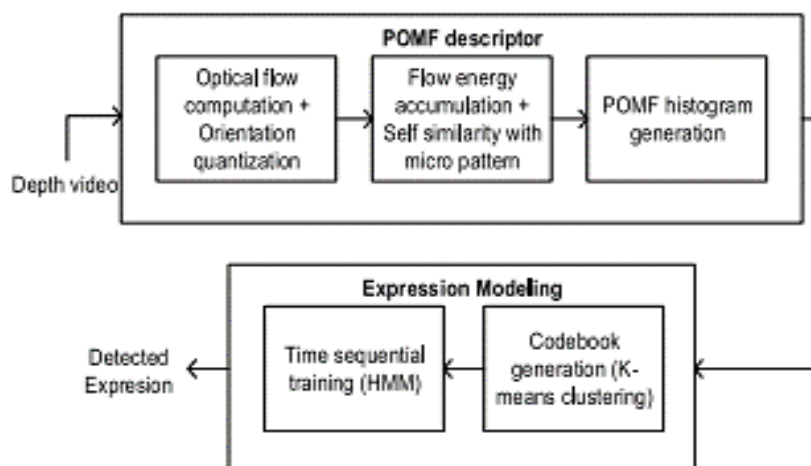


Figure 1: Block daigram of POMF descriptor

### III. FACIAL EXPRESSION RECOGNITION EXPERIMENTAL RESULTS

Humans are capable of recognizing RGB images, but we typically manage machines. Human perception is completely different from machine perception. As a result, we are able to provide the Machine with additional information and an image. As a result, the depth image concept emerges. A close distance is represented by a high pixel worth in the depth image, while a far distance is represented by a low pixel worth. Profundity data extraordinarily adds to the face. In addition, it safeguards individuals' privacy. The Zcam depth camera was used to create the depth information of the face that was used in our experiment. It was assumed that head movement was minimal and ignored. Empirical observation of some threshold values was used to extract the face from the video, supporting the depth information. Both RGB and Depth camera-based image sequences were supported by the developed depth information. In our experiment, the system could identify six different expressions: anger, disgust, fear, happiness, sadness, and surprise. The expression videos were initiated and concluded in each case with a neutral expression. We used a total of 125 video clips from all expressions, each with a different length, in our experiments. Twenty to forty image sequences were used in succession to instruct and evaluate each face model. The options were represented by the K-means clump method with a cluster size of forty for the purpose of teaching HMM. There were five intermediate hidden states in all of the experiments, and they were selected through empirical observation.

### IV. CONCLUSION

Wherever the directional pattern encoded data is utilized from the optical flow of consecutive depth pictures, a countenance recognition system based on Associate in Nursing optical flow is projected in this paper. We tend to project a totally exceptional and durable facial descriptor known as Examples of Coordinated Movement Stream (POMF). The expression feature vectors are obtained from the sample frames by means of this descriptor POMF bar graph. Finally, the expression model is produced by training the target sequences of the feature vectors using the Hidden Markov Model (HMM). Since we typically work with optical flow data, which only represents dynamical information from a video, it is simple to capture the many face-related changes. In addition, various difficulties with expression recognition, such as age, gender, beard, and glasses, will simply be ignored. In addition, the Associate in Nursing directed pattern generated by the directional optical flow information guarantees a more robust description of the features. In order to evaluate the efficacy of our proposed method, Associate in Nursing experimental analysis is carried out on both RGB-based and depth camera-based videos. Our projected POMF descriptor clearly indicates a higher recognition rate for a depth-based face recognition system, as demonstrated by the empirical results. In addition, it appears that depth images perform better than RGB images. Since face pictures with a lot of create variation demonstrate, we intend to introduce the solution for

nonlinearity in our subsequent work to improve the performance of POMF.

### CONFLICT OF INTEREST

The authors declare that they have no conflict of interest.

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